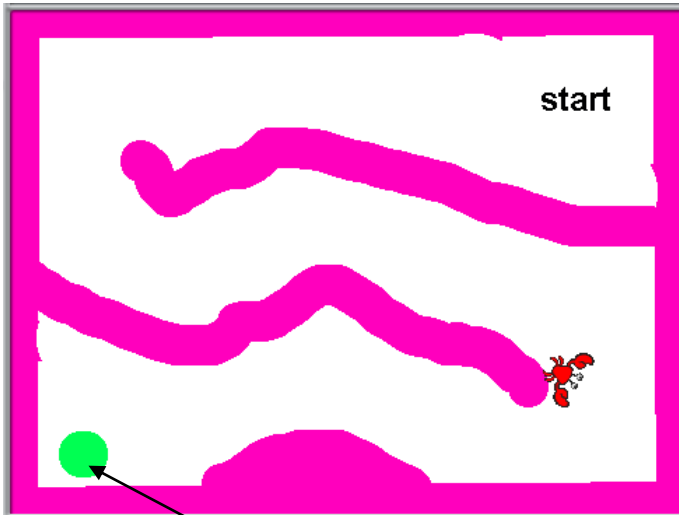
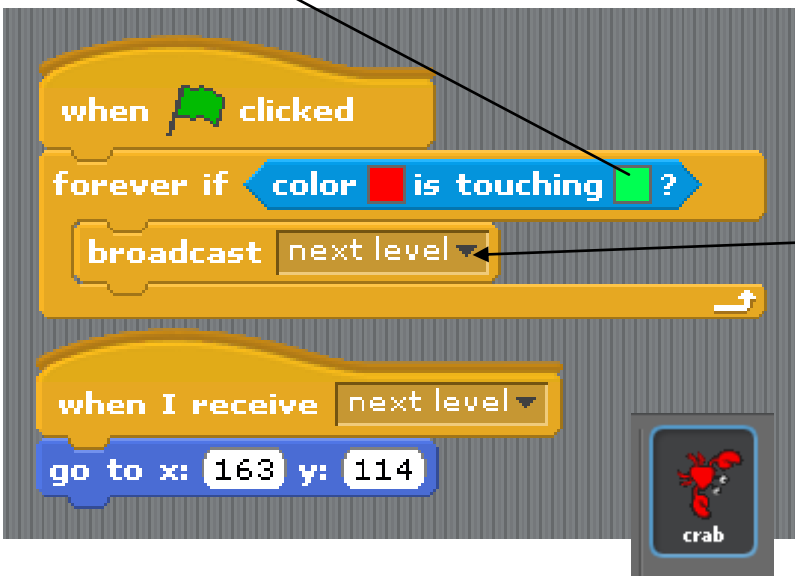
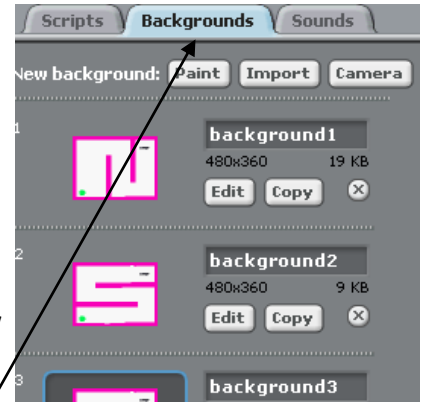


Crab Maze Multiple Levels



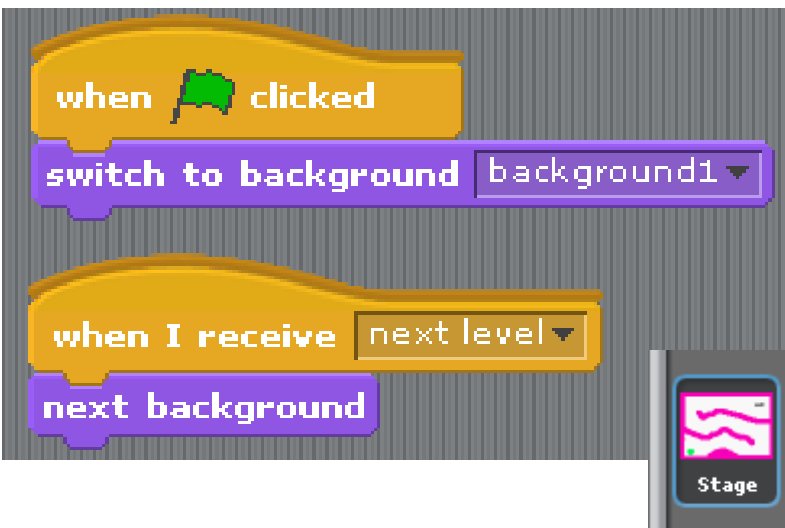
First draw lots of new levels. Go to **Stage Backgrounds** Make sure they all have same start position



Click on the **crab sprite** and create these blocks.

On the broadcast block click on the black triangle and then select new type in next level

On the when I receive next level make sure the X and Y are the same as the other go to x and y block



On the **stage** create these two blocks

Now play test to see if it works.

If it doesn't work where do you think the problem is?