Learning Intention:
I am learning to code a quiz in Scratch that uses a selection (choice)

Success Criteria: | How did I do?
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I can think through the steps (algorithm) to ask a quiz question | 
I can include a start block and a welcoming block of code | 
I can include a maths questions with the correct answer in the if else selection block | How many Q? How many Q? How many Q? 
I can create a variable called score and use it to collect the score throughout the quiz | 
I can test my code after making every question to make sure it works | 
I can fix (debug) any errors | 

Extension
I can add sounds if user gets question right or wrong | 
I can take away a point if the user gets the question wrong | 
I can change the background when the user gets the question correct | 
I can change the background when the user gets the question wrong | 
I can add a timer to the quiz | 
I can add congratulations if the user got all the answers correct | 
I can make the user redo a question if they got the answer wrong | 

😊 I can do it
😊 Did it a bit but didn’t fully get it
😊 Didn’t get it at all