

**Name:**

**Class:**

**Learning Intention:**

**I am learning to code a slug trail game**

**Success Criteria:**

**How did I do?**

I can decompose the parts of the game with a friend

I can make my slug move

I can make my slug draw a line when it moves

I can draw a road background

I can program so that if the sprite touches a colour it makes a sound

I can make the x key change the background

I can fix (debug) any errors

**Extension**

I can change the pen colour

I can make a stop all key

I can increase the pen as times goes by

I can write a set of instructions for the game user

**Challenge**

I can think how I might improve the game...

wk1

wk2

wk3



I can do it



Did it a bit but didn't fully get it



Didn't get it at all