

Name:

Class:

Learning Intention:

I am learning to code a smoking car driving game

Success Criteria:

How did I do?

I can decompose the game

I can think what I would like the car to do (algorithm)

I can make my car steer up, down, right & left when you press the arrow keys

I can make my car move when you press 1 on the keyboard

I can make my car draw a line when it moves

I can remove the smoke lines when the user clicks a key on the keyboard

I can draw a road background

I can test my code as I go

I can fix (debug) any errors

Extension

I can make keys change the line colour

I can make more than one road background

I can make a key change the road backgrounds

I can make other number keys move my car further

I can make a key move my car backwards

Challenge

I can write a sequence of code to move my car from start to finish on the road

wk1

wk2

wk3



I can do it



Did it a bit but didn't fully get it



Didn't get it at all