

Selection Challenges

Hide the sprite if touching the colour, show the sprite if not touching the colour.

Start drawing a line if touching the colour and stop drawing a line if touching another colour.

Draw a line if the sprite is touching the colour, stop drawing a line if the sprite is not touching the colour.

Speed up if touching the colour, slow down if not touching the colour.

Draw a stamp if touching the colour, clear all stamps when not touching a colour.

Whirl a sprite if touching a colour, clear all graphic effects when not touching a colour.

Set the size of the sprite to 20% when touching the colour, set the size of the sprite to 80% when not touching the colour.

Change the sprite costume to another character when touching the colour change it back to the original costume when not touching the colour.

Ask a question when touching a colour

Stop and spin round slowly once when touching the colour.

Increase a variable if touching a colour set the variable back to zero if not touching the colour.

Teleport the sprite to another place on the screen if touching the colour.

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