

Selection Challenges

- Hide the sprite if touching the colour, show the sprite if not touching the colour.
- Start drawing a line if touching the colour and stop drawing a line if touching another colour.
- Draw a line if the sprite is touching the colour, stop drawing a line if the sprite is not touching the colour.
- Speed up if touching the colour, slow down if not touching the colour.
- Draw a stamp if touching the colour, clear all stamps when not touching a colour.
- Whirl a sprite if touching a colour, clear all graphic effects when not touching a colour.
- Set the size of the sprite to 20% when touching the colour, set the size of the sprite to 80% when not touching the colour.
- Change the sprite costume to another character when touching the colour change it back to the original costume when not touching the colour.
- Ask a question when touching a colour
- Stop and spin round slowly once when touching the colour.
- Increase a variable if touching a colour set the variable back to zero if not touching the colour.
- Teleport the sprite to another place on the screen if touching the colour.