

```

when clicked
  forever
    move 1 steps
    if key space pressed?
      turn 5 degrees
    else
      turn 5 degrees
  
```

```

when clicked
  forever
    if touching color ?
      change color effect by 25
  
```

**Computational Thinking**

Generalisation: Adapting a solution that works for one problem to solve others.

```

when clicked
  forever
    if touching color ?
      say Hello!
    else
      think Hmm...
  
```

Left click to change colour

Investigating Selection  
Help Sheet

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