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cience

Snail Trail Game

Program Aim Steer your snail so that they don't touch their own slimy trail

What do I need?

- Draw a snail with red antenna that stick out.
- Make sure the rest of the body is not red.

Simple snail example



```

when clicked
  clear
  pen down
  forever
    move 1 steps
    if key up arrow pressed?
      point in direction 0
    if key down arrow pressed?
      point in direction 180
    if key right arrow pressed?
      point in direction 90
    if key left arrow pressed?
      point in direction -90
    if color red is touching blue?
      stop all
  
```

Clears last trails

Starts snail trail

Checks all if block conditions to see if they are being met over and over again

Steering Blocks Make sure up arrow points in direction (0 degrees) up etc

Ends the game if the snail red antennae touches its own trail

Use colour chooser tool to select red of snail antennae and the line colour

Can be difficult to click on the snail line as it is so small

