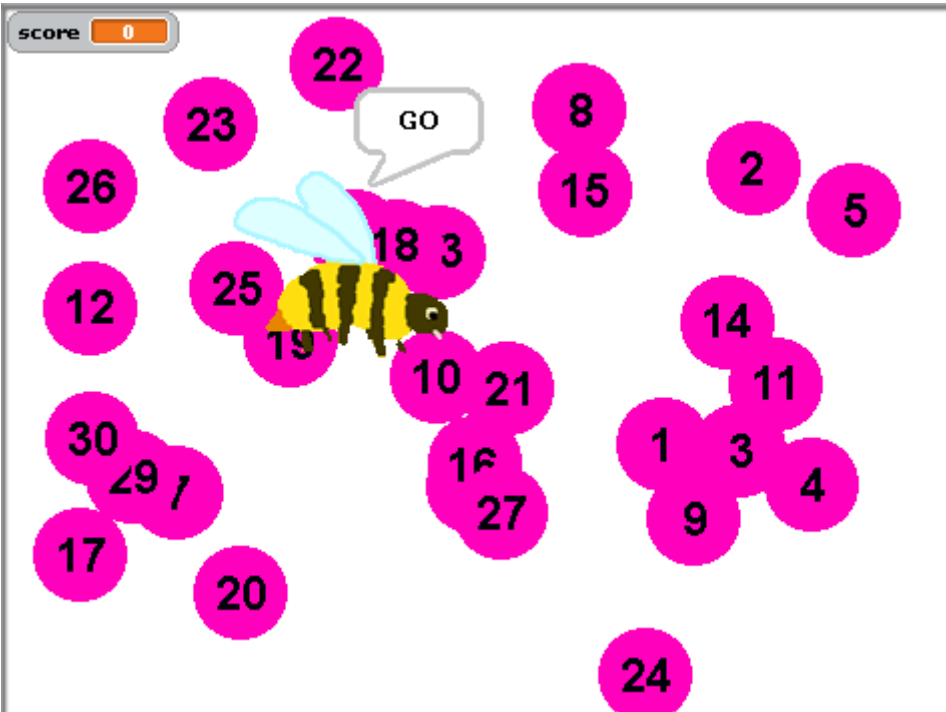


What do you need to make?

What do you need to make **all** the number sprites do?



What do you need to make **only the correct numbered** sprites do?

What do you need to make **only the wrong numbered sprites** do?

What do you need to make the **start (bee) sprite** do?

Times Tables Game Algorithm

Name \_\_\_\_\_