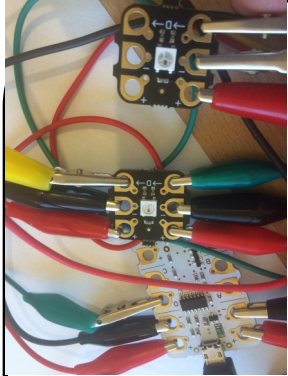
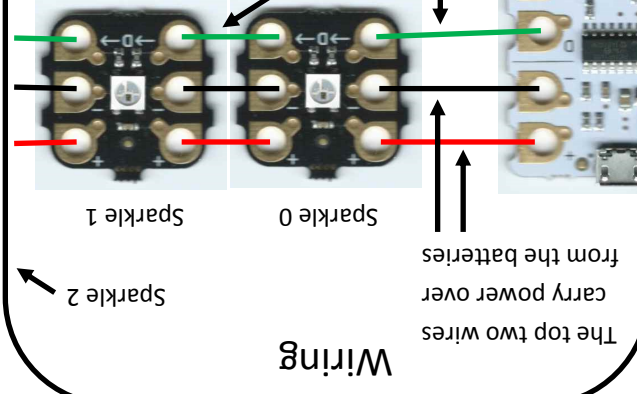


WARNING You can destroy your sparkle by **crossing** positive and negative wires



code
the sparkles (your
board memory to
from the on
carries instructions
The bottom wire
from the batteries
carry power over
The top two wires

Wiring



Useful Code Blocks

Click here to change the colour

The first sparkle in a chain is called 0 the second is 1 and then 2 etc

turn sparkle 0 off

Set the colour using red green and blue 0 to 255

set all sparkles to

set sparkle 0 to 255 0 to 255 0

You can use a variable in place of the number

Waits determine how long your sparkle light stays on or off for

Loops can be very useful as well

program start

wait 1 seconds

Crumble Maker Cards

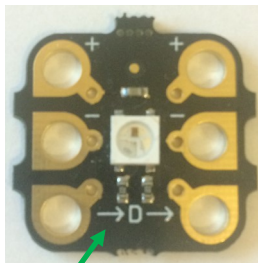
Many Sparkles

Hints

Sparkles can be very bright don't look at them for too long.

You can connect up to 32 sparkles in a long chain

Look at the arrows on the sparkle to make sure your chain is coming in from the board on the left of the sparkle and going to the next sparkle via the right connections.



arrows

This work is licensed under the Creative Commons Attribution-NonCommercial 3.0 Unported License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-nc/3.0/> or send a letter to Creative Commons, 444 Castro Street, Suite 900, Mountain View, California, 94041, USA.

