

List the objects you will need to make



Travel Europe Decomposition Sheet
Name _____

Class

I debugged

Teacher



Circle all the things the game does at the moment

- Move when the 1 key is pressed
- Zoom when the z key is pressed
- Move further when the 2 key is pressed
- Darken the background when the k key is pressed
- Turn to the right when right arrow key is pressed
- Spin round when the s key is pressed
- Turn to the left when the left arrow key is pressed
- Grow the child when the b key is pressed
- Leave a trail when d key is pressed
- Stop leaving a trail when the u key is pressed
- Clear all lines when the c key is pressed
- Show instructions when the i key is pressed
- Change to a new character when the x key is pressed
- Shrink the child when the t key is pressed

What would you add to the game?

