

Output

Programming Output –What a program produces

Everyday Human Output

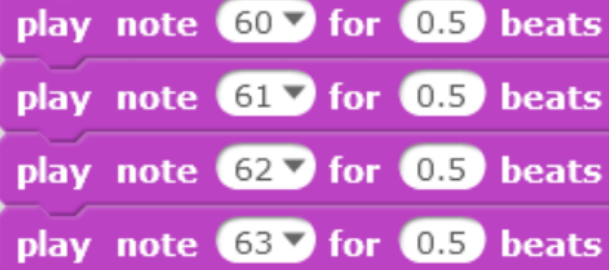
What a human produces

Sound Output –Speech, singing, humming, noises

Movement Output –Walking, running, dance etc

Graphical Output –Writing, drawing, painting etc

Waste Output –Urine, faeces (Wee and Poo)



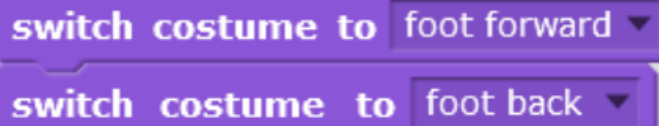
```
play note 60 for 0.5 beats
play note 61 for 0.5 beats
play note 62 for 0.5 beats
```

Sound
Output

Movement
Output



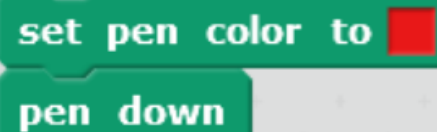
```
move 100 steps
turn 90 degrees
move 50 steps
```



```
switch costume to foot forward
switch costume to foot back
```


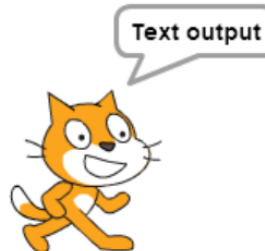


Sprite
Output



```
set pen color to
pen down
```

Graphical
Output



```
say Text output for 2 secs
```

Text Output