

Animation Idea & Algorithms

Wave Idea Make Avery look like she is waving

Wave Algorithm

Start when touched

Loop three times

Costume wave 1

Wait

Costume wave 2

Wait

Costume wave 3

Wait

Costume wave 2

Wait

Ballerina Idea Animate a ballet move

Initialisation Start standing

Ballerina Algorithm

Start

Costume A to start

Loop 5 x

Costume A

Wait

Costume B

Wait

Costume A

Walking Idea Make an animal look like it is walking

Walking Algorithm

Start when b key used

Loop always

Next costume

Pause less than a second

House Idea Make the house look like it is building

House Algorithm

Start on a key press

Costume House

Do 8 times

Pause 1/2 second

Next costume

Nod Idea Animate Avery so that she nods

Nod Algorithm

Start when touched

Loop three times

Costume nod 1

Wait

Costume nod 2

Wait

Costume nod 3

Wait

Costume nod 2

Wait

Talk Idea Animate Avery to open and close her mouth

Talk Algorithm

Start when clicked

Loop 10 times

Costume talk 1

Wait

Costume talk 2

Wait

Costume talk 1 (mouth closed)

