

Animal Challenges Pupil Skills Checklist

Name _____

| Learning Objectives | With Teacher | On my own |
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| I can change the Scratch screen sizes | | |
| I can choose a sprite from the library | | |
| I can delete a sprite | | |
| I can rename a sprite | | |
| I can join Scratch blocks together | | |
| I can use key press starting blocks | | |
| I can change a block to make it act differently | | |
| I can save a copy of my work regularly | | |
| I can draw my own sprites | | |
| I can use green flag starting blocks | | |
| I can use wait until blocks | | |
| I can make a copy of a sprite and its code (duplicate) | | |
| I know that initiation code makes the sprite run the same every time it is run | | |
| I can draw a Scratch backdrop | | |
| I can plan a similar Scratch project | | |
| I know that if I delete a Sprite it deletes all the code as well | | |
| I can undelete a sprite | | |

| New Skill I Have Learnt | Who I learnt it from, name or self |
|-------------------------|------------------------------------|
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