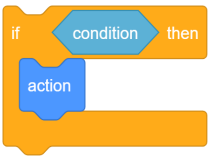
MAKING CHOICES

CREATE VIRGINIA ADAPTATION

Work on your own



condition-starts-action

Create First (Choose one or more of these ideas first)

1, Add another question to the maths quiz in sprite A.

2, Add the question *'Do you like Chips?'* to the bottom of the code in Sprite B. Give a funny answer if they do or don't like chips.

3, Add another capital city question to sprite C if the user gets the capital of the UK correct.

Create Second (Choose one or more of these ideas second)

1, Design and programme a geography quiz on the geographic features of North America or the locations of the 50 states.

2, Design and programme a history quiz on any aspect of American history studied this year

Plan your create second questions here

My quiz will be about

I will use these sprites and backgrounds

Teacher and Pupil Assessment

	Not used **condition-starts-action** blocks	Used a single **condition start action** block in a question	Used more than one **condition starts action** blocks in a question	2 marks and Used either <, >, OR, AND or NOT in a condition
Condition-starts-action	0 Marks	1 mark	2 marks	3 marks

	Not used previous programming concepts for real purpose	Used previous programming concepts for real purpose
Used previous programming concept such as count controlled or indefinite loops correctly	0 Marks	1 mark

	No theme in planning or code	Has a theme in planning or code
Has a project theme in create second	0 Marks	1 mark