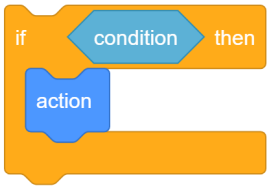
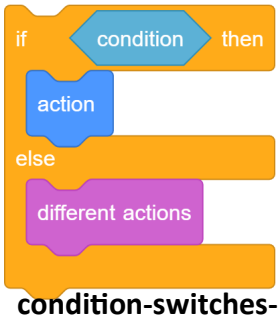
WIZARDS CHOICE TWO

CREATE VIRGINIA ADAPTATION



condition-starts-action



condition-switches-between-actions

Create First (Choose one or more of these ideas first)

1, Add another question that uses condition-switches-between-action (if else) to the maths quiz in Darla. Make sure you adjust the size condition at the end to cope with four rather than three questions.

2, Add a question that uses condition-switches-between-action (if else) to the Maths quiz in Gustav. Make sure it does totally new things if the answer is right and wrong.

Create Second (Choose one or more of these ideas second)

1, Design and programme a geography quiz on the geographic features of North America or the locations of the 50 states.

2, Design and programme a history quiz on any aspect of American history studied this year

Plan your create second questions here

My quiz will be about

I will use these sprites and backgrounds

Teacher and Pupil Assessment

	Not used **condition-starts-action** blocks	Used a single **condition start action** block in a question	Used more than one **condition starts action** blocks in a question	2 marks and Used either <, >, OR, AND or NOT in a condition
Condition-starts-action	0 Marks	1 mark	2 marks	3 marks

	Not used previous programming concepts for real purpose	Used previous programming concepts for real purpose
Used previous programming concept such as count controlled or indefinite loops correctly	0 Marks	1 mark

	No theme in planning or code	Has a theme in planning or code
Has a project theme in create second	0 Marks	1 mark