

Coin Scoring



Firstly click on make a variable.

Make it for all sprites and call it Score
The variable is like a box that will hold your score

Secondly click on paint new sprite.

Draw a simple coin in a colour not used yet



Thirdly move your new coin sprite around to position it where it can always be seen on every level

Fourthly match the blocks to the flow diagram to create the code in the coin sprite

